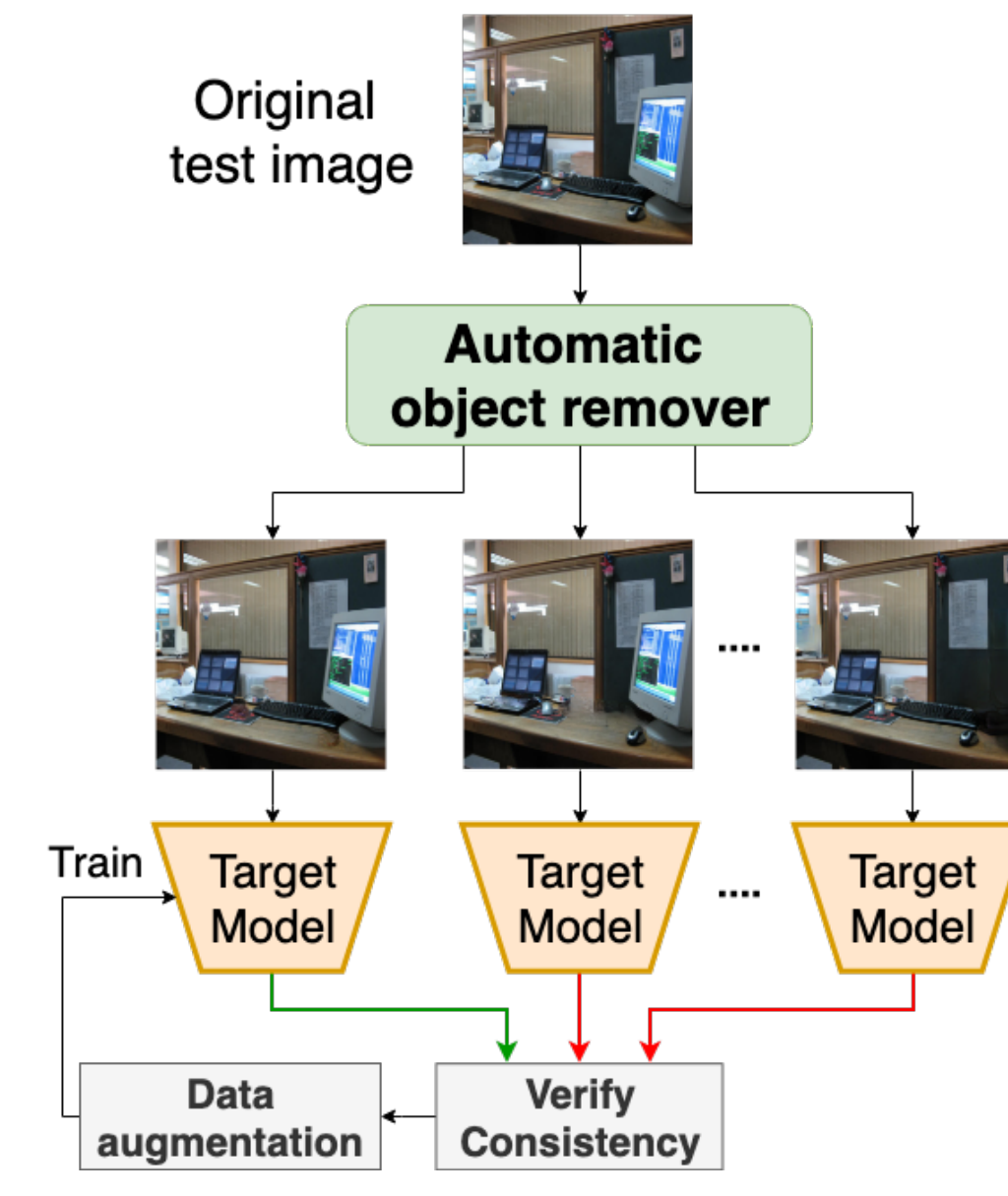


Summary

- Context is useful but overuse can be harmful. Side effects include object hallucination and blindness to existing objects
- We present an **automatic test-case generation** system to quantify context dependency and identify failure modes
- Object removal is done using ground truth masks and an in-painter trained for adversarial scene editing [1]
- For example, removing *cars* causes segmenation models to fail to distinguish between *road* and *sidewalk* classes
- Data augmentation with generated samples **improves robustness** in both classification and segmentation networks **without sacrificing performance**.

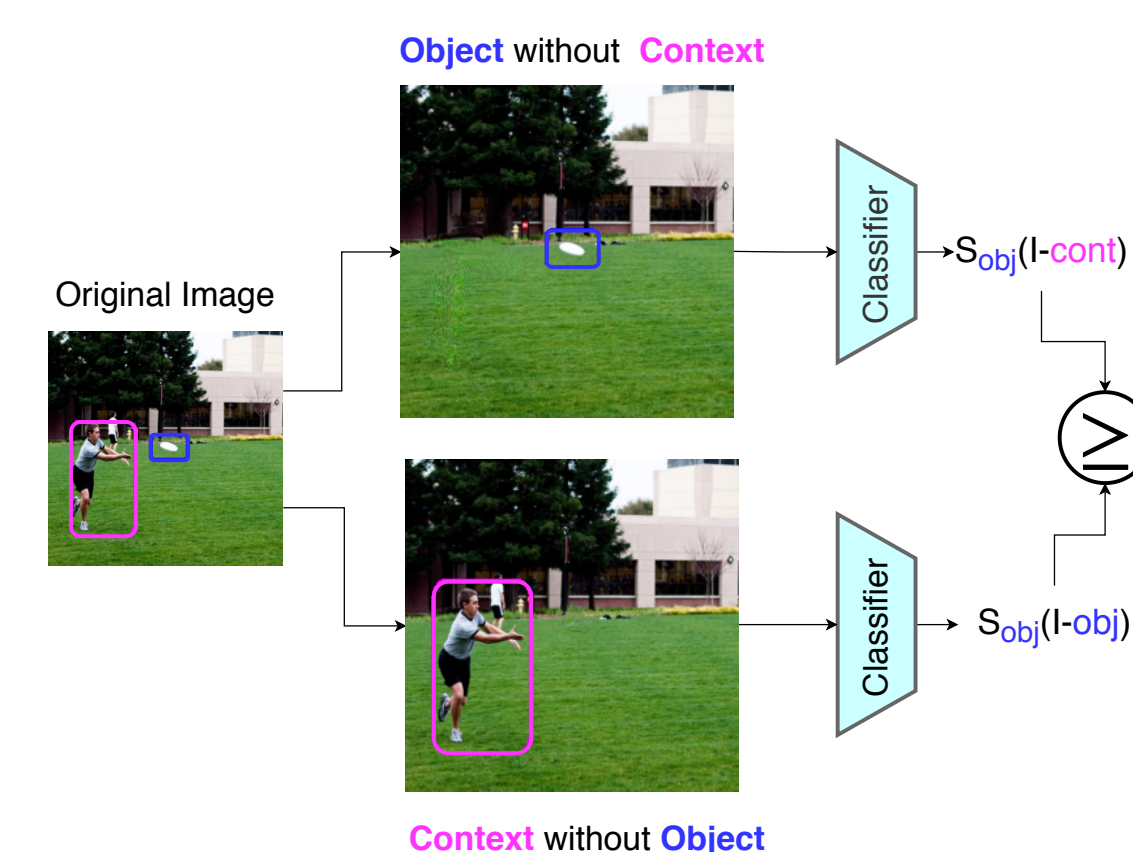


Automatically Testing Robustness to Context

Image Classification

- Use object removal to create a context without object image and a set of object without context images
- Count the number of violations to compute

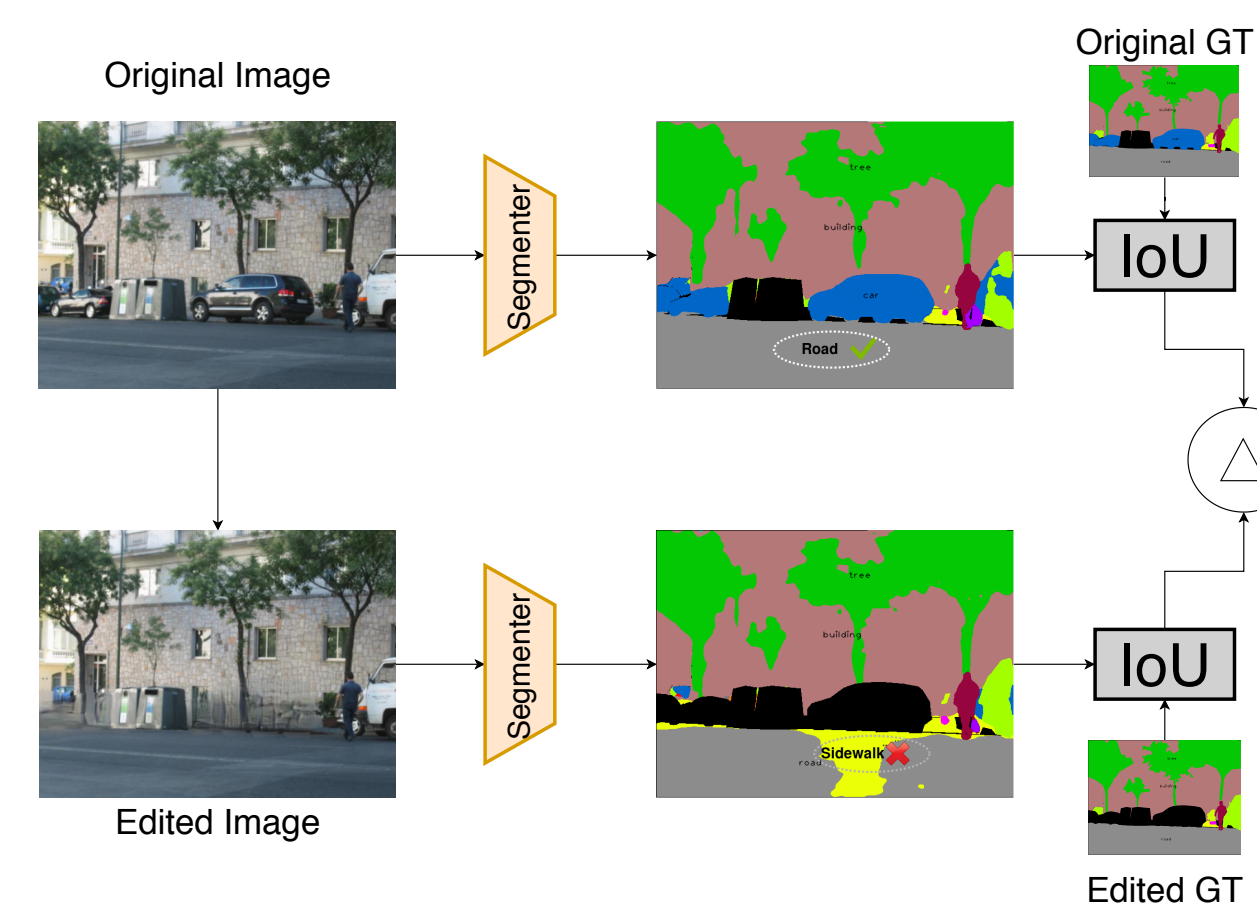
$$V^{\min}(c_i) = \frac{\sum_I \mathbb{1}[(\min_{\text{cont}} S_{c_i}(I - \text{cont})) < S_{c_i}(I - c_i)]}{\sum_I \mathbb{1}[c_i \in I]}$$



Semantic Segmentation

- Run segmentation on original and edited image with one object removed
- Measure the change in IoU for other objects

$$AR(c_i, c_j) = \frac{\sum_I \mathbb{1}[|\Delta \text{IoU}_{c_i c_j}| \geq \alpha]}{\sum_I \mathbb{1}[c_i, c_j \in I]}$$



- AR matrix captures inter-class dependency

Data augmentation

Image Classification

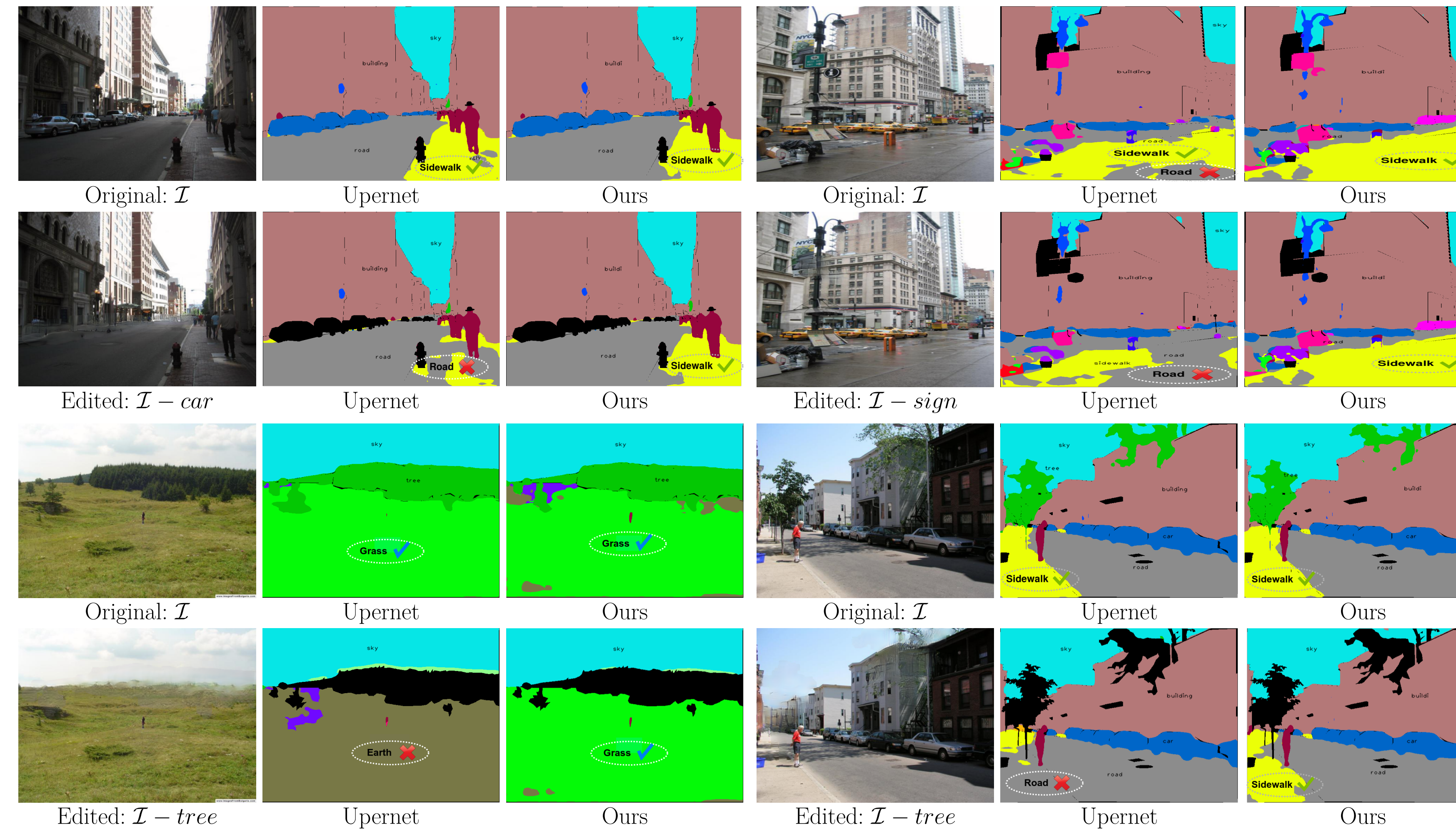
- DA-Rand**: Randomly sample object to remove and use standard cross entropy loss
- DA-Const**: Explicitly enforce constraints using hinge loss

$$\mathcal{L}_h(I) = \sum_{c_i \in I} \max \left[0, S_{c_i}(I - c_i) - \min_{c_j, j \neq i} S_{c_i}(I - c_j) \right]$$

Semantic Segmentation

DA-Size: Sample the removed object proportional to the area

Context in Semantic Segmentation



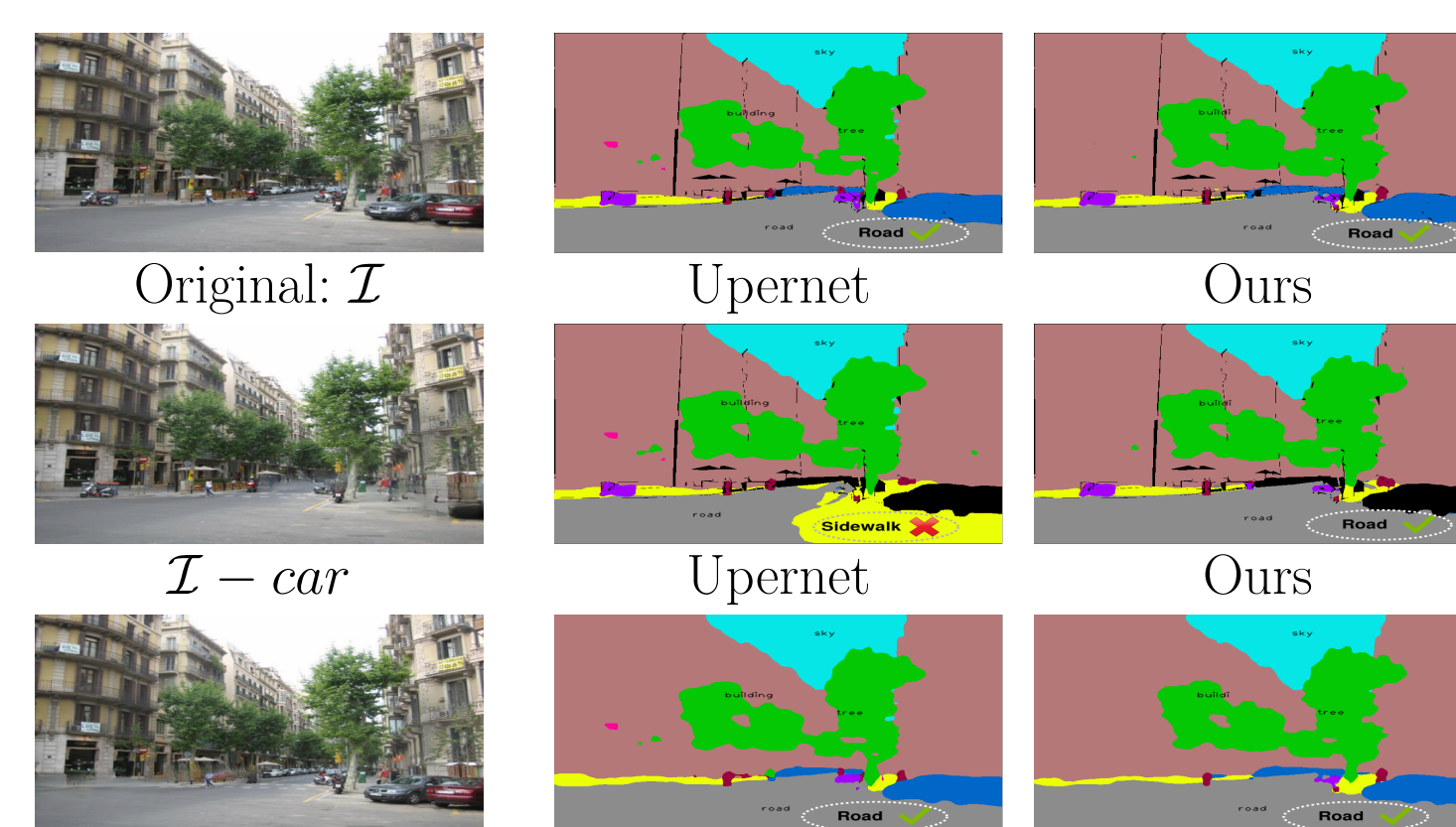
Quantitative results and ablations

| Encoder | Decoder | mIoU | Sensitivity of sidewalk to car |
|-------------------------|-------------|-------|--------------------------------|
| mobilenet | conv [2] | 0.324 | 18% |
| resnet-18 | ppm [3] | 0.380 | 18% |
| resnet-50 | ppm [3] | 0.408 | 20% |
| resnet-101 | upernet [2] | 0.420 | 22% |
| *resnet-50 | upernet [2] | 0.377 | 22% |
| *resnet-50 + DA-HardNeg | upernet [2] | 0.385 | 14% |

Better performing architectures are still sensitive to context changes. Our data augmentation increases the robustness to context changes. Models marked in * are trained with smaller batchsize.

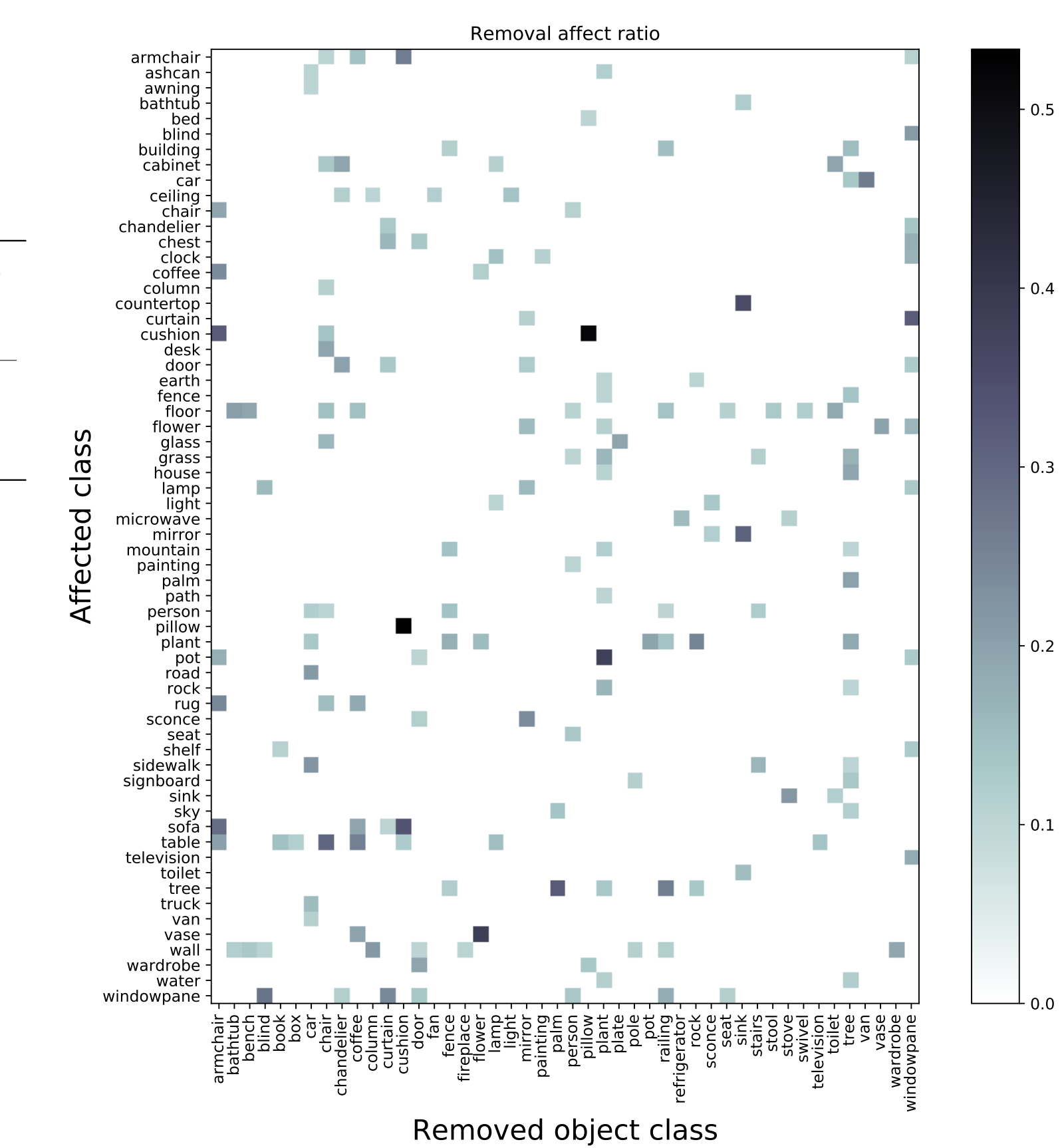
| Model | all (407 images) | | with car (258) | | without car (149) | |
|------------|------------------|----------|----------------|----------|-------------------|-------------|
| | road | sidewalk | road | sidewalk | road | sidewalk |
| Upernet | 0.81 | 0.59 | 0.86 | 0.67 | 0.68 | 0.40 |
| DA-HardNeg | 0.82 | 0.60 | 0.86 | 0.65 | 0.72 | 0.46 |

Context sensitivity is seen in real data as well. Looking at subsets of real images with and without car, we see that the segmenation performance of road and sidewalk is significantly worse without car. Data augmentation improves this



| Model | mIoU | Accuracy |
|-------------|--------------|--------------|
| Upernet [2] | 0.377 | 78.31 |
| DA-Size | 0.377 | 78.25 |
| DA-HardNeg | 0.385 | 78.47 |

Performance comparison on ADE20k dataset. Hard negative data augmentation performs better than baseline and DA-size.



Visualizing frequency with which classes are affected by

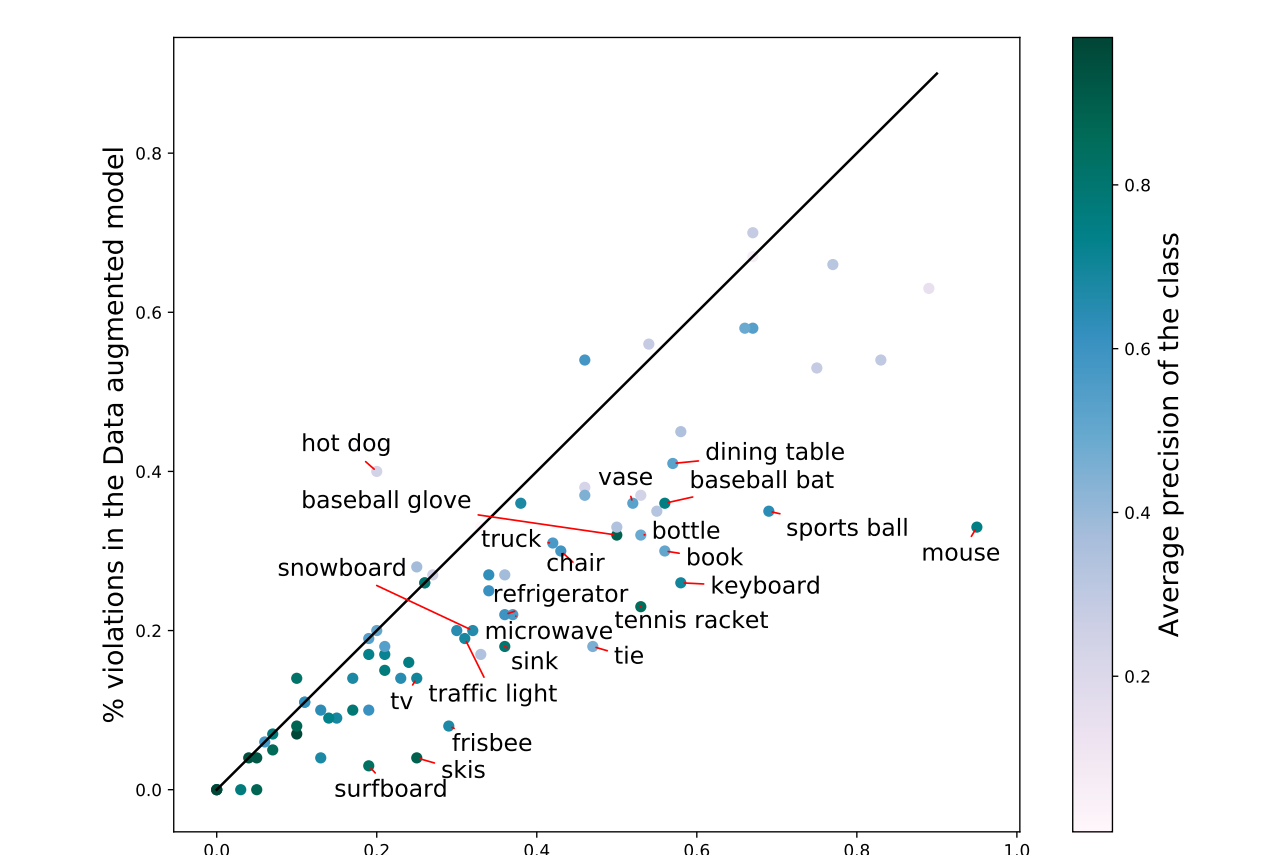
Context in Classification



Examples of context sensitivity in classification. Baseline classifier weighs the contextual evidence more than the actual object. Data augmentation helps model learn to correctly rank these images

| Model | Training Data | COCO test set | | Robustness Metrics | | UnRel dataset ↑ |
|----------|----------------|---------------|-------------|--------------------|---------------------|-----------------|
| | | Co-occur ↑ | Single ↑ | V ^{min} ↓ | V ^{mean} ↓ | |
| Baseline | Full (39k) | 0.57 | 0.62 | 34% | 24% | 0.50 |
| DA-Rand | Full (39k) | 0.58 | 0.65 | 32% | 22% | 0.54 |
| DA-Const | Full (39k) | 0.58 | 0.63 | 25% | 14% | 0.52 |
| Baseline | Co-occur (30k) | 0.55 | 0.58 | 34% | 24% | 0.46 |
| DA-Rand | Co-occur (30k) | 0.57 | 0.60 | 31% | 21% | 0.49 |
| DA-Const | Co-occur (30k) | 0.57 | 0.60 | 27% | 15% | 0.51 |

Performance comparison on ADE20k dataset. Hard negative data augmentation performs better than baseline and DA-size.



Effect of data augmentation on robustness. Classes like 'mouse', 'key-board', 'sports ball' get significantly more robust with data augmentation.

References

- R. Shetty, M. Fritz, and B. Schiele, "Adversarial scene editing: Automatic object removal from weak supervision," in *NeurIPS*, 2018.
- T. Xiao, Y. Liu, B. Zhou, Y. Jiang, and J. Sun, "Unified perceptual parsing for